





Accident Insurance can pay you money for covered accidental injuries and their treatment.

How does it work?

Accident Insurance can pay a set benefit amount based on the type of injury you have and the type of treatment you need. It covers accidents that occur on and off the job. And it includes a range of incidents, from common injuries to more serious events.

Why is this coverage so valuable?

- It can help you with out-of-pocket costs that your medical plan doesn't cover, like co-pays and deductibles.
- You're guaranteed base coverage, without answering health questions.
- The cost is conveniently deducted from your paycheck.
- You can keep your coverage if you change jobs or retire. You'll be billed directly.



You	If you're actively at work*	
Your spouse	Can get coverage as long as you have purchased coverage for yourself.	
Your children	Dependent children from birth until their 26th birthday, regardless of marital or student status.	

*Employees must be legally authorized to work in the United States and actively working at a U.S. location to receive coverage. Spouses and dependent children must reside in the United States to receive coverage.

How much does it cost?

Your monthly premium	Plan 1
You	\$13.16
You and your spouse	\$23.07
You and your children	\$33.71
Family	\$43.62



Active employment: You are considered in active employment if, on the day you apply for coverage, you are being paid regularly for the required minimum 30 hours each week and you are performing the material and substantial duties of your regular occupation. Insurance coverage will be delayed if you are not in active employment because of an injury, sickness, temporary layoff, or leave of absence on the date that insurance would otherwise become effective. New employees have a 30 day waiting period to be eligible for coverage. Please contact your plan administrator to confirm your eligibility date.

If enrolling, and eligible for Medicare (age 65+; or disabled) the Guide to Health Insurance for People with Medicare is available at www.medicare.gov/Pubs/pdf/02110-Medicare-Medigap.guide.pdf

Accident Insurance – Schedule of Benefits

Hospitalization

Hospitalization	
Admission	\$1,200
Admission – Hospital ICU	\$1,200
Daily Stay (amount)	\$350
Daily Stay – Hospital ICU (amount)	\$350
Short Stay	\$200
Injury	
Burns	
2nd Degree Burns - At least 5%, but less than 20% of skin surface	\$500
2nd Degree Burns - 20% or greater of skin surface	\$1,000
3rd Degree Burns - Less than 5% of skin surface	\$2,000
3rd Degree Burns - At least 5%, but less than 20% of skin surface	\$5,000
3rd Degree Burns - 20% or greater of skin surface	\$10,000
Concussion	
Concussion	\$200
Connective Tissue Damage	
One Connective Tissue (tendon, ligament, rotator cuff, muscle)	\$90
Two or more Connective Tissues (tendon, ligament, rotator cuff, muscle)	\$150
Dislocations	
Knee joint (other than patella)	\$1,650
Ankle bone or bones of the foot (other than toes)	\$1,650
Hip joint	\$3,375
Collarbone (sternoclavicular)	\$825
Elbow joint	\$500
Hand (other than Fingers)	\$500
Lower Jaw	\$500
Shoulder	\$500
Wrist joint	\$500
Collarbone (acromioclavicular and separation)	\$325
Finger or Toe (Digit)	\$150
Kneecap (patella)	\$500
Incomplete Dislocation - Payable as a % of the applicable Dislocations benefit	25%
Eye Injury	
Eye Injury	\$200
Fractures	
Skull (except bones of Face or Nose), Depressed	\$4,500
Hip or Thigh (femur)	\$3,375
Skull (except bones of Face or Nose), Non-depressed	\$2,250

Injury	
Vertebrae, body of (other than Vertebral Processes)	\$1,350
Leg (mid to upper tibia or fibula)	\$1,350
Pelvis	\$1,350
Bones of the Face or Nose (other than Lower Jaw, Mandible or Upper Jaw, Maxilla)	\$675
Upper Arm between Elbow and Shoulder (humerus)	\$675
Upper Jaw, Maxilla (other than alveolar process)	\$675
Ankle (lower tibia or fibula)	\$450
Collarbone (clavicle, sternum) or Shoulder Blade (scapula)	\$450
Foot or Heel (other than Toes)	\$450
Forearm (olecranon, radius, or ulna), Hand, or Wrist (other than Fingers)	\$450
Kneecap (patella)	\$450
Lower Jaw, Mandible (other than alveolar process)	\$450
Vertebral Processes	\$450
Rib	\$450
Tailbone (coccyx) , Sacrum	\$450
Finger or Toe (Digit)	\$225
Chip Fracture - Payable as a % of the applicable Fractures benefit	25%
Same bone maximum incurred per	
accident	1 Fracture
	1 Fracture 2 Times
accident Maximum payable multiplier for	
accident Maximum payable multiplier for multiple bones	
accident Maximum payable multiplier for multiple bones Internal Injuries	2 Times
accident Maximum payable multiplier for multiple bones Internal Injuries Internal Injuries	2 Times
accident Maximum payable multiplier for multiple bones Internal Injuries Internal Injuries Lacerations	2 Times \$200
accident Maximum payable multiplier for multiple bones Internal Injuries Internal Injuries Lacerations No Repair	2 Times \$200 \$50
accident Maximum payable multiplier for multiple bones Internal Injuries Internal Injuries Lacerations No Repair Repair Less than 2 inches Repair At least 2 inches but	2 Times \$200 \$50 \$150
accident Maximum payable multiplier for multiple bones Internal Injuries Internal Injuries Lacerations No Repair Repair Less than 2 inches Repair At least 2 inches but less than 6 inches	2 Times \$200 \$50 \$150 \$300
accident Maximum payable multiplier for multiple bones Internal Injuries Internal Injuries Lacerations No Repair Repair Less than 2 inches Repair At least 2 inches but less than 6 inches Repair 6 inches or greater	2 Times \$200 \$50 \$150 \$300
accident Maximum payable multiplier for multiple bones Internal Injuries Internal Injuries Lacerations No Repair Repair Less than 2 inches Repair At least 2 inches but less than 6 inches Repair 6 inches or greater Loss of a Digit One Digit (other than a Thumb	2 Times \$200 \$50 \$150 \$300 \$600
accidentMaximum payable multiplier for multiple bonesInternal InjuriesInternal InjuriesLacerationsNo RepairRepair Less than 2 inchesRepair At least 2 inches but less than 6 inchesRepair 6 inches or greaterLoss of a DigitOne Digit (other than a Thumb or Big Toe)	2 Times \$200 \$50 \$150 \$300 \$600 \$750
accident Maximum payable multiplier for multiple bones Internal Injuries Internal Injuries Lacerations No Repair Repair Less than 2 inches Repair At least 2 inches but less than 6 inches Repair 6 inches or greater Loss of a Digit One Digit (other than a Thumb or Big Toe)	2 Times \$200 \$50 \$150 \$300 \$600 \$750 \$1,125
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accident Maximum payable multiplier for multiple bones Internal Injuries Internal Injuries Internal Injuries Lacerations No Repair Repair Less than 2 inches Repair At least 2 inches but less than 6 inches Repair 6 inches or greater Loss of a Digit One Digit (other than a Thumb or Big Toe) Two or more Digits Knee Cartilage Knee Cartilage (Meniscus)	2 Times \$200 \$50 \$150 \$300 \$600 \$750 \$1,125 \$1,500
accident Maximum payable multiplier for multiple bones Internal Injuries Internal Injuries Lacerations No Repair Repair Less than 2 inches Repair At least 2 inches but less than 6 inches Repair 6 inches or greater Loss of a Digit One Digit (other than a Thumb or Big Toe) One Digit (a Thumb or Big Toe) Two or more Digits Knee Cartilage Knee Cartilage (Meniscus)	2 Times \$200 \$50 \$150 \$300 \$600 \$750 \$1,125 \$1,500
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accident Maximum payable multiplier for multiple bones Internal Injuries Internal Injuries Lacerations No Repair Repair Cess than 2 inches Repair At least 2 inches but less than 6 inches Repair 6 inches or greater Loss of a Digit One Digit (other than a Thumb or Big Toe) One Digit (a Thumb or Big Toe) Two or more Digits Knee Cartilage Knee Cartilage (Meniscus) Injury Ruptured or Herniated Disc One Disc	2 Times \$200 \$50 \$150 \$300 \$600 \$750 \$1,125 \$1,500 \$150 \$150
accident Maximum payable multiplier for multiple bones Internal Injuries Internal Injuries Lacerations No Repair Repair Cess than 2 inches Repair At least 2 inches but less than 6 inches Repair 6 inches or greater Loss of a Digit One Digit (other than a Thumb or Big Toe) One Digit (a Thumb or Big Toe) Two or more Digits Knee Cartilage Knee Cartilage (Meniscus) Injury Ruptured or Herniated Disc One Disc Two or more Discs	2 Times \$200 \$50 \$150 \$300 \$600 \$750 \$1,125 \$1,500 \$150 \$150
accident Maximum payable multiplier for multiple bones Internal Injuries Internal Injuries Lacerations No Repair Repair Less than 2 inches Repair At least 2 inches but less than 6 inches Repair 6 inches or greater Loss of a Digit One Digit (other than a Thumb or Big Toe) One Digit (a Thumb or Big Toe) Two or more Digits Knee Cartilage Knee Cartilage (Meniscus) Injury Ruptured or Herniated Disc One Disc Two or more Discs	2 Times \$200 \$50 \$150 \$300 \$600 \$750 \$1,125 \$1,500 \$150 \$150 \$150

Recovery

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Physician Follow-Up Maximum Visits	2 Visits
Prescription Drug	\$25
Prescription Benefit Incidence per covered accident	1 Per Insured
Rehabilitation or Subacute Rehabilitation Unit	\$100
Therapy Services (chiro, speech, PT, occ)	\$20
Therapy Services Maximum Days	15 Days
Surgery	
Dislocations	
Dislocation, Surgical Repair - Payable as a % of the applicable Injury benefit	100%
Anesthesia	
Epidural or Regional Anesthesia	\$100
General Anesthesia	\$250
Connective Tissue	
Exploratory without Repair	\$100
Repair for One Connective Tissue	\$800
Repair for Two or more Connective Tissues	\$1,200
Eye Surgery	
Eye Surgery, Requiring Anesthesia	\$300
Fractures	
Fractures, Surgical Repair - Payable as a % of the applicable Injury benefit	100%
Surgical Repair same bone maximum incurred per accident	1 Fracture
Surgical Repair maximum payable multiplier for multiple bones	2 Times
General Surgery	
Abdominal, Thoracic, or Cranial	\$1,500
Incidence per covered accident	1 Per Insured
Exploratory	\$150
Hernia Surgery	
Hernia Surgery	\$150
Knee Cartilage	
Knee Cartilage (Meniscus) Exploratory without Repair	\$150
Knee Cartilage (Meniscus) with Repair	\$750
Outpatient Surgical Facility	
Outpatient Surgical Facility	\$300
Ruptured or Herniated Disc Surgery	
Exploratory without Repair	\$125
One Disc	\$675
Two or more Discs	\$1,000

Treatment

Ambulance	
Air	\$1,500
Ground	\$1,500
Durable Medical Equipment	0066
Tier 1 (arm sling, cane, medical ring cushion)	\$75
Tier 2 (bedside commode, cold therapy system, crutches)	\$150
Tier 3 (back brace, body jacket, continuous passive movement, electric scooter)	\$300
Emergency Dental Repair	
Dental Crown	\$600
Dental Extraction	\$200
Filling or Chip Repair	\$150
Imaging	
Tier 1: X-rays or Ultrasound	\$100
Tier 2: Bone Scan, CAT, CT, EEG, MR, MRA, or MRI	\$400
Medical Imaging Incidence allowance covered accident per Tier	1 Per Insured Per Tier
Lodging	
Lodging (per night)	\$250
Prosthetic Device	
One Device or Limb	\$1,250
Two or more Devices or Limbs	\$2,500
Skin Grafts	
For Burns - Payable as a % of the applicable Burn benefit	50%
Not Burns - Less than 20% of skin surface	\$500
Not Burns - 20% or greater of skin surface	\$1,000
Treatment	
Emergency Room Treatment	\$250
Injections to Prevent or Limit Infection (tetanus, rabies, antivenom, immune globulin)	\$50
Pain Management Injections (epidural, cortisone, steroid)	\$200
Transfusions	\$600
Transportation (per trip)	\$200
Treatment in a Physician's Office or Urgent Care Facility (initial)	\$125

See Schedule of Benefits for a complete listing of what is covered.

Effective date of coverage

Coverage becomes effective on the first day of the month in which payroll deductions begin.

Exclusions and limitations

We will not pay benefits for a claim that is caused by, contributed to by, or occurs as the result of any of the following:

- committing or attempting to commit a felony;
- $\boldsymbol{\cdot}$ being engaged in an illegal occupation or activity;
- injuring oneself intentionally or attempting or committing suicide, whether sane or not;
 active participation in a riot, insurrection, or terrorist activity. This does not include civil
- commotion or disorder, Injury as an innocent bystander, or Injury for self-defense; • participating in war or any act of war, whether declared or undeclared;
- combat or training for combat while serving in the armed forces of any nation or
- authority, including the National Guard, or similar government organizations; \cdot a Covered Loss that occurs while an Insured is legally incarcerated in a penal or
- correctional institution;
 elective procedures, cosmetic surgery, or reconstructive surgery unless it is a result of organ donation, trauma, infection, or other diseases;
- an occupational injury;#any Sickness, bodily infirmity, or other abnormal physical condition or Mental or Nervous Disorders, including diagnosis, treatment, or surgery for it;
- infection. This exclusion does not apply when the infection is due directly to a cut or wound sustained in a Covered Accident;
- · experimental or investigational procedures;
- · operating any motorized vehicle while intoxicated as defined by the state of occurrence;
- operating, learning to operate, serving as a crew member of any aircraft or hot air balloon, including those which are not motor-driven, unless flying as a fare paying passenger;
- jumping, parachuting, or falling from any aircraft or hot air balloon, including those which are not motor-driven;
- travel or flight in any aircraft or hot air balloon, including those which are not motordriven, if it is being used for testing or experimental purposes, used by or for any military authority, or used for travel beyond the earth's atmosphere;
- practicing for or participating in any semi-professional or professional competitive athletic contests for which any type of compensation or remuneration is received;
- riding or driving an air, land or water vehicle in a race, speed or endurance contest; and
 engaging in hang-gliding, bungee jumping, sail gliding, parasailing, parakiting, or BASE jumping.Additionally, no benefits will be paid for a Covered Loss that occurs prior to the Coverage Effective Date.

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Termination of employee coverage

If you choose to cancel your coverage your coverage ends on the first of the month following the date you provide notification to your employer. Otherwise, your coverage ends on the earliest of the:

- the date this policy is canceled by Unum or your employer;
- the date you are no longer in an eligible group;
- \cdot the date your eligible group is no longer covered;
- \cdot the date of your death;
- \cdot the last day of the period any required premium contributions are made;
- the last day you are in active employment. However, as long as premium is paid as required, coverage will continue
- \cdot in accordance with the Continuation of your Coverage during Absences provision; or
- if you elect to continue coverage for you, your Spouse, and Children under Portability of Accident Insurance.
- We will provide coverage for a Payable Claim that occurs while you are covered under this certificate

Accident Insurance

THIS IS A LIMITED BENEFITS POLICY

This information is not intended to be a complete description of the insurance coverage available. The policy or its provisions may vary or be unavailable in some states. The policy has exclusions and limitations which may affect any benefits payable. For complete details of coverage and availability, please refer to Policy Form GAP16-1 et al. or contact your Unum representative.

Unum complies with state civil union and domestic partner laws when applicable.

Underwritten by:

Unum Insurance Company, Portland, Maine

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